



INTRODUCTION TO EARTH OBSERVATION SATELLITE IMAGERY

TRAINING EVENT ORGANIZED BY AMEP – SESMIN

TERELJ, 2019.02.15

WHAT YOU CAN FIND IN THIS SESSION...



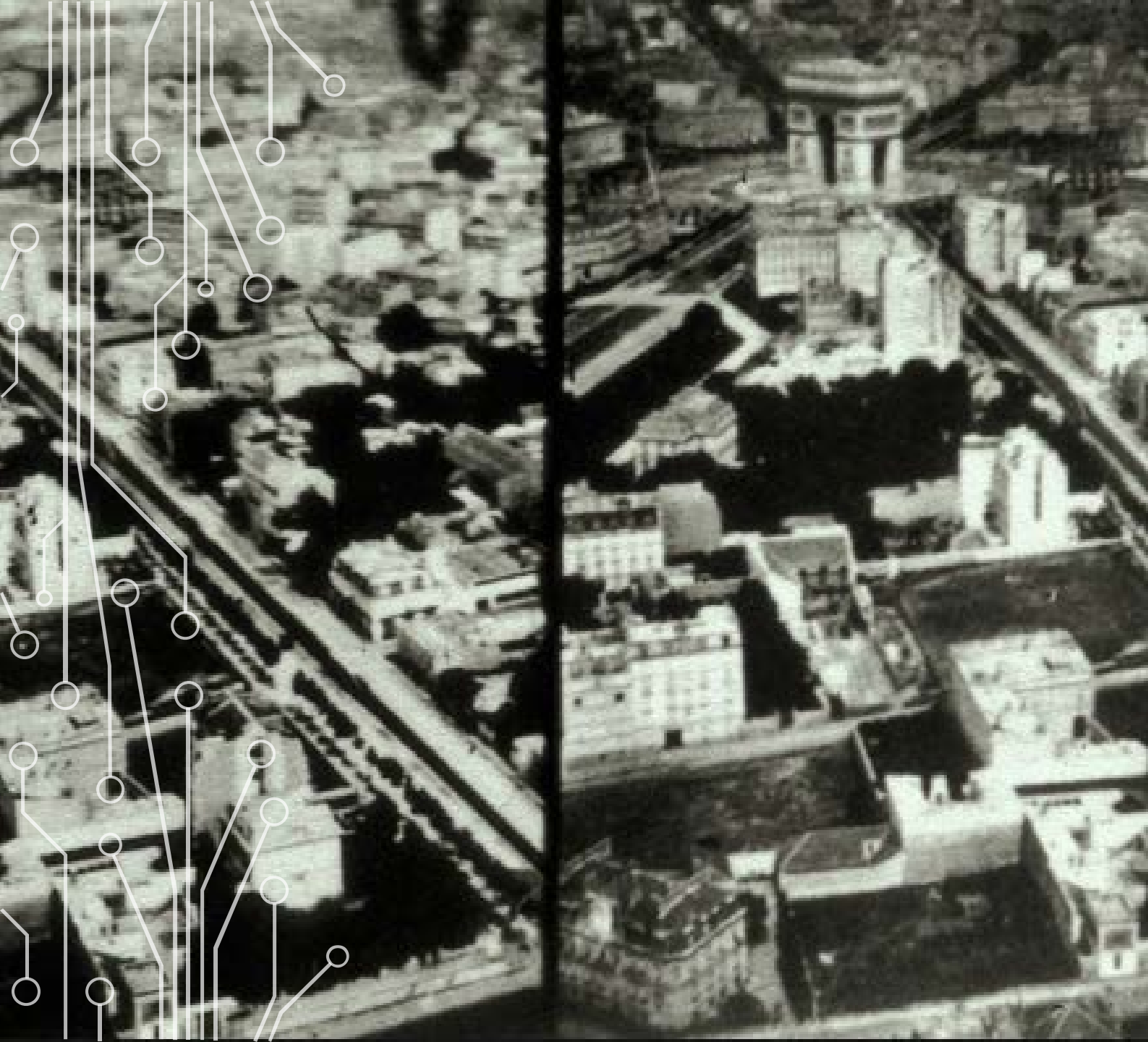
A LITTLE BIT OF
HISTORY



SOME THEORY

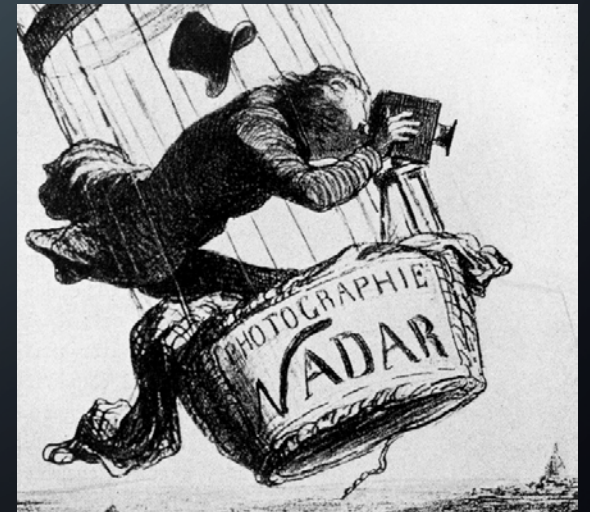


SOME PRACTICAL
EXAMPLES



BRIEF HISTORY OF EARTH OBSERVATION: SELECTED MILESTONES

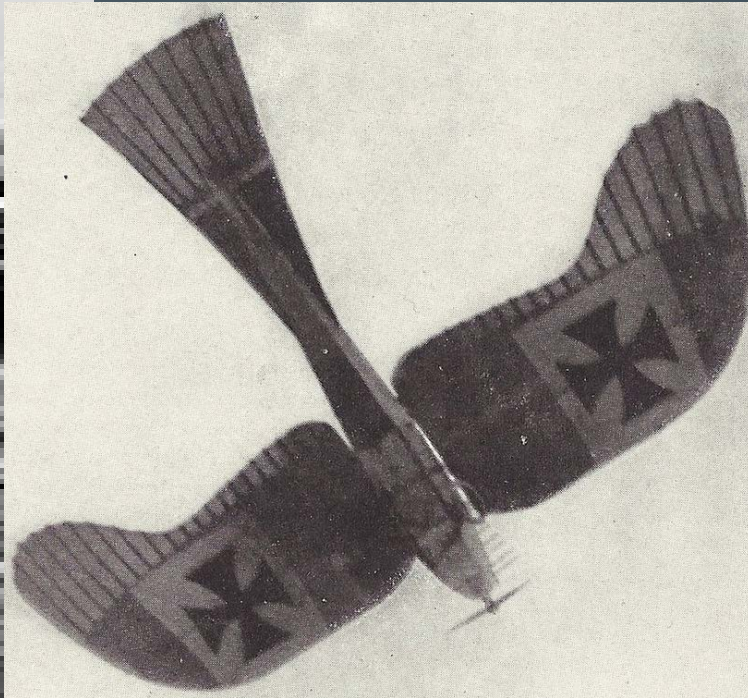
GASPARD-FÉLIX TOURNACHON
(NADAR), 1858 (BATTLE FIELDS),
HERE: PARIS 1867



BRIEF HISTORY OF EARTH OBSERVATION: SELECTED MILESTONES

FIRST UNMANNED AERIAL PHOTOS: ALFRED
MAUL'S "RAKETE" (DRESDEN, 1900)

FIRST SPECIALIZED AERIAL CAMERAS: DEVELOPED AND USED
DURING FIRST WORLD WAR (UK, GERMANY, FRANCE)



BRIEF HISTORY OF EARTH OBSERVATION: SELECTED MILESTONES

FIRST MACHINES DERIVING ELEVATIONS / CONTOURS FROM STEREO PAIRS: "OREL-ZEISS'SCHER STEREOAUTOGRAPH" (AUSTRIA/GERMANY, 1907); BETTER MACHINES BECAME A STANDARD AROUND 1950



FIRST SPECIALIZED AIRCRAFT / CAMERA COMBINATION:
TALBERT ABRAMS' "P-1 EXPLORER" (USA, 1937)

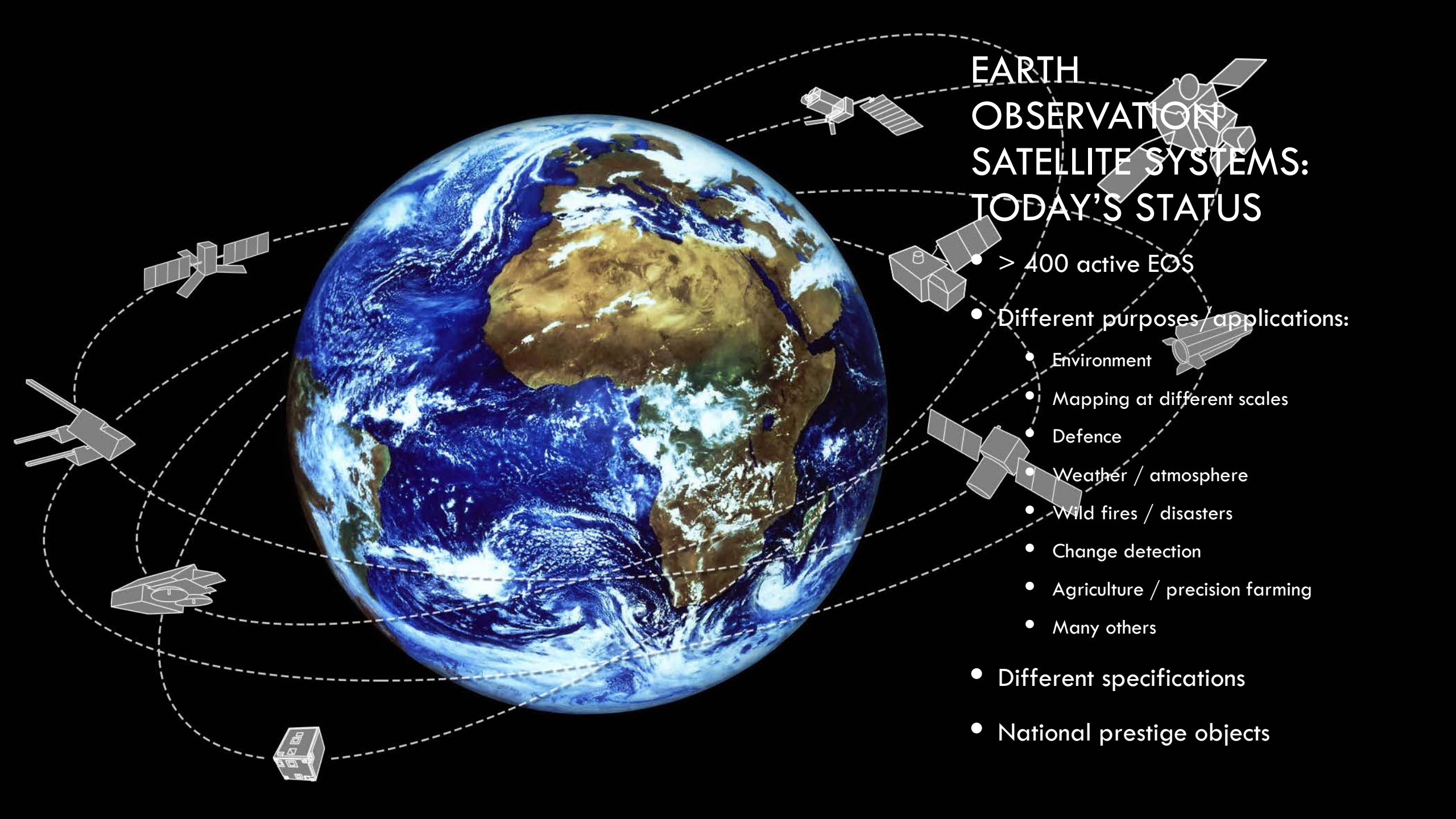


BRIEF HISTORY OF EARTH OBSERVATION: SELECTED MILESTONES

LANDMARK EARTH OBSERVATION SATELLITES:

- SPUTNIK 1 (SOVIET UNION, 1957): NOT VERY FUNCTIONAL
- TIROS-1 (USA, 1960): WEATHER OBSERVATION
- LANDSAT 1 (USA, 1972): THE FIRST “REAL ONE” FOR MAPPING





EARTH OBSERVATION SATELLITE SYSTEMS: TODAY'S STATUS

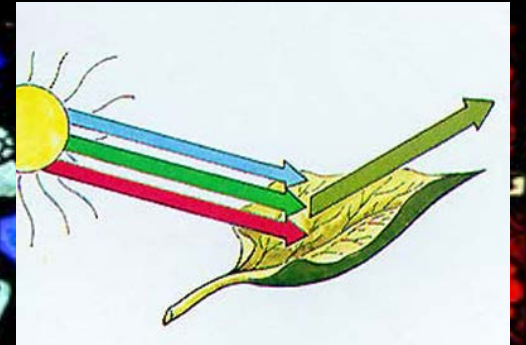
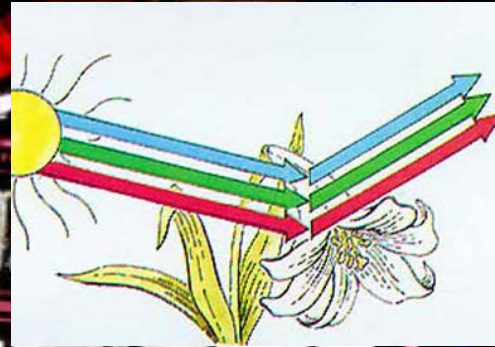
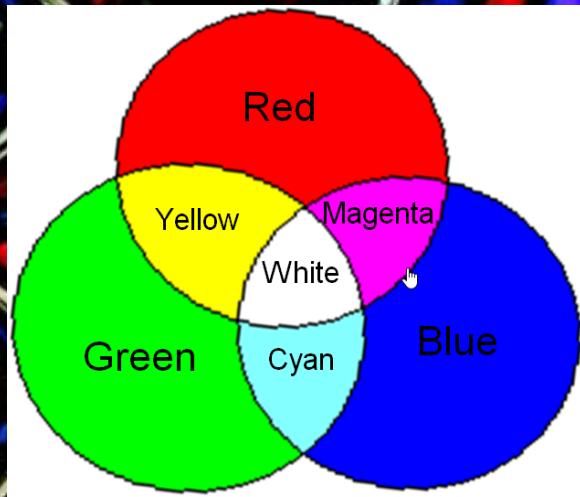
- > 400 active EOS
- Different purposes/applications:
 - Environment
 - Mapping at different scales
 - Defence
 - Weather / atmosphere
 - Wild fires / disasters
 - Change detection
 - Agriculture / precision farming
 - Many others
- Different specifications
- National prestige objects



WHAT DOES AN EOS “SEE”?

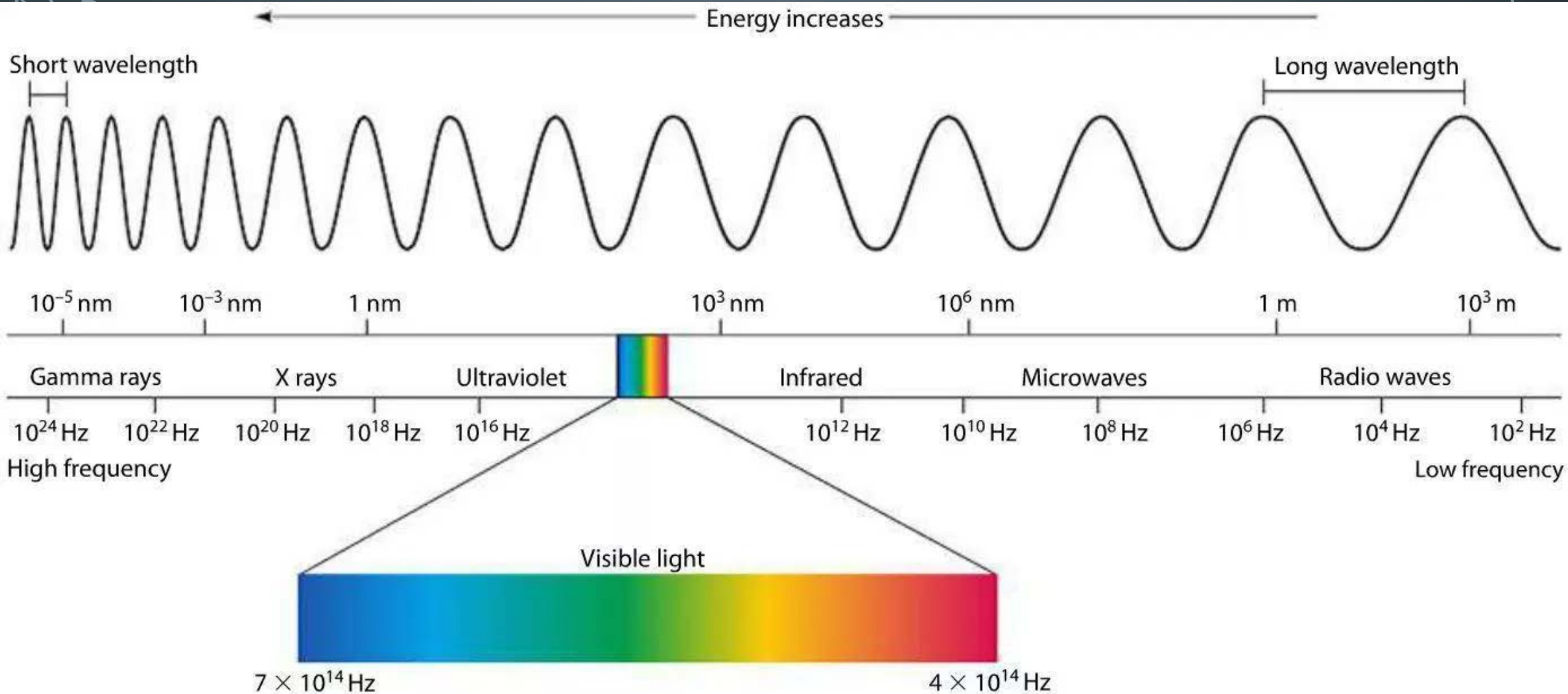
- Passive systems register:
 - Sunlight reflected by the earth’s surface (or by clouds...)
 - Light or thermal waves emitted by the earth’s surface (cities, etc.)
- Active systems register the return of signals emitted by themselves and reflected by the earth’s surface or atmosphere (radar, ...)

HOW DO WE SEE COLOUR?



SEPTEMBER

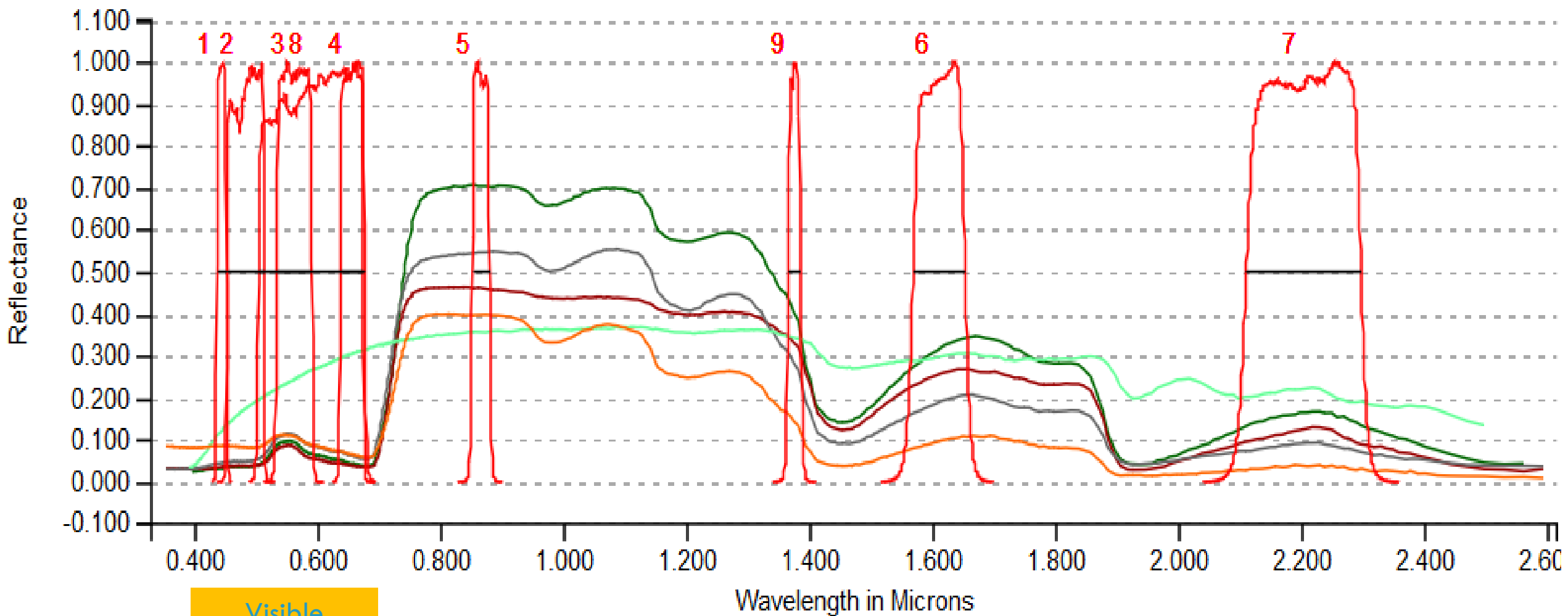
BUT FOR AN EOS THERE IS SO MUCH MORE TO SEE...



WHY IS COVERING MANY SPECTRAL BANDS IMPORTANT?

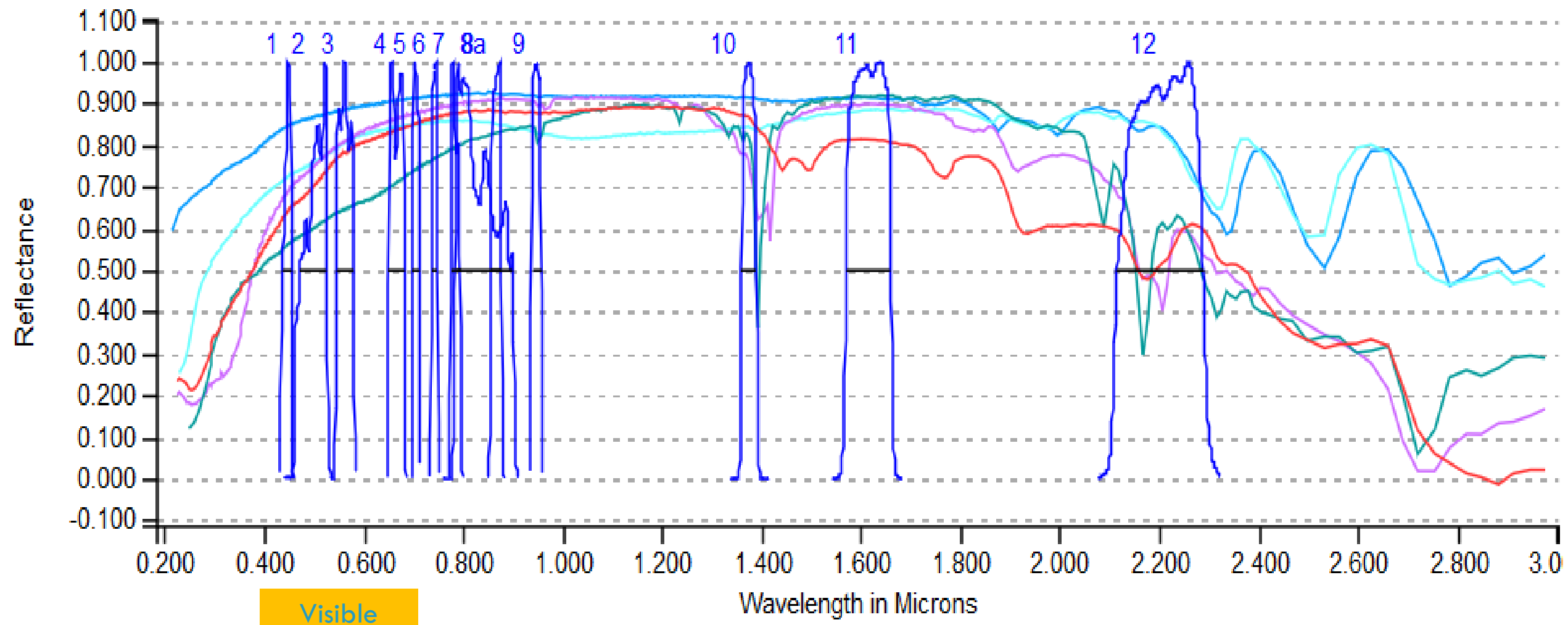
- All objects have a specific and typical way how they reflect or absorb sunlight (e.g. to produce energy) in different parts of the electromagnetic spectrum: their so-called spectral signature
- BTW, that is why:
 - We recognize active tree leaves as “green” (they absorb red and blue sun rays to produce energy / sugar, and reflect a little bit of the green spectrum)
 - It’s dark in a dense forest – even the “little bit of green” is eaten by the multitude of plants
 - Associate clear, deep waters with blue color – all other parts of the visible spectrum are absorbed to warm up the water
 - Hard coal looks black – it sucks all waves / energy
 - Snow is white and tends to melt very slowly – it reflects red, green and blue
- Spectral signatures of objects might be similar in the visual spectrum, but different in other parts of the electromagnetic spectrum; that’s why having many bands can be important!
- The following examples are taken from the USGS Spectroscopy Lab:
<https://landsat.usgs.gov/spectral-characteristics-viewer>

SPECTRAL SIGNATURES AND LANDSAT 8 OLI BANDS



■ Lawn Grass ■ Aspen Leaf 1 ■ Fir Spruce ■ Dry Grass ■ Blue Spruce

SPECTRAL SIGNATURES AND SENTINEL 2A BANDS



■ Calcite ■ Dolomite ■ Kaolinite ■ Pyrophyllite ■ Alunite

A decorative background pattern of white circuit board traces and nodes on a dark blue background. The pattern is most dense on the left side and tapers off towards the right.

HOW CAN WE SEE WHAT AN EOS CAN SEE?

TRUE COLOR COMPOSITE
(RGB)

VERSUS

FALSE COLOR
COMPOSITES



**FALSE COLOR COMPOSITES HELP
SEEING THINGS THAT OTHERWISE OUR
EYES COULD NOT SEE**



In Beyond <None>
Out Beyond <None>
Clear Limits

Visibility Range

Swipe 500,0 ms
Effects

Symbology Stretch Type
Resampling Type
Rendering

Band Combination
Masking
0 10 1,3
Rotate North Up Top Up

Contents

Map

Multispectral_LC08_L1TP_133031_20170918_20

RGB

- Red: ShortWaveInfrared_1
- Green: NearInfrared
- Blue: Red

World Topographic Map
World Hillshade



Natural Color
This rendition is the closest to what is seen by the human eye.

Color Infrared
Distinguishes between vegetation, urban, and water. Shows more contrast in vegetation than Land Use.

Landuse
Distinguishes between urban, vegetation and water. Shows more contrast in urban land use than Color Infrared.

Land/Water Interface
Creates a clear delineation between land and water and can account for some haze.

Vegetation Analysis
Highlights vegetation based on its water content and cell structure.

Shallow Bathymetric
Highlights sub-surface features in clear water.

Custom

Multispectral_LC08_L1TP_133...

ShortWaveInfrared_1
NearInfrared
Percent Clip
0,250 Max 0,250
1,3 1,3 1,3

Statistics Mask

Statistics Dataset

Options

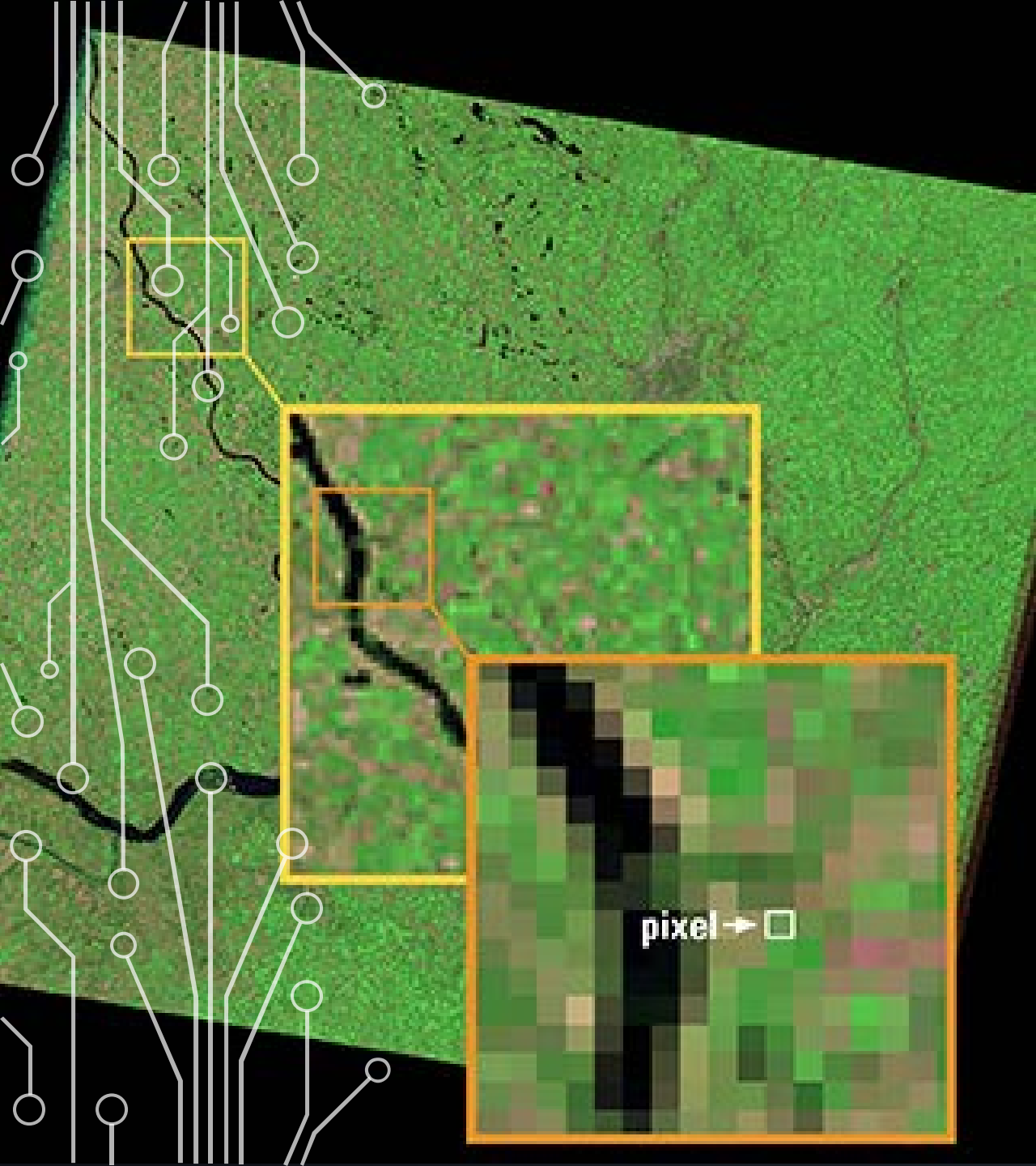
	Min	Max	Mean	Std. dev
Red	0	27398	11496,460	7695,4614
Green	0	24973	9919,6930	6622,3586
Blue	0	22563	9033,8151	5982,7529

FALSE COLOR COMPOSITES IN ARCGIS PRO

So, which EOS is the best?



...well, it depends...



...THE ONE THAT SHOWS MOST DETAIL...

- *Spatial resolution* is the key term: higher resolution is able to show smaller objects on the earth
- Most satellite images are composed of a matrix of *picture elements* (= pixels, cells); they are square and represent a certain area on the earth's surface
- For an object on the earth's surface to be detected, its size generally has to be equal to or larger than one pixel
- If one pixel covers several objects, their spectral signatures (colors) get mixed and get unrecognizable



DIGITALGLOBE'S WORLDVIEW

- WorldView 3, launched 2014, of DigitalGlobe (USA), operates the commercial EOS with the highest resolution:

31 cm

- Followed by:
 - GeoEye 1 (DigitalGlobe): 46 cm / 41 cm
 - WorldView 2 (DigitalGlobe): 46 cm
 - WorldView 1 (DigitalGlobe): 46 cm
 - KompSat 3A (KARI): 55 cm
- Main applications:
 - Large and medium scale mapping
 - Defence
 - Civil engineering
 - Urban planning / mapping / 3D
 - Open pit mining
 - Disaster response



...AND THE MOST ACCURATE ONE: DIGITALGLOBE'S WORLDVIEW

- How accurate is the location of objects shown in satellite images, compared to real-world coordinates?
- All imagery can be made “spatially accurate” with ground control points... but it takes time and money
- Imagery of DigitalGlobe’s WorldView/GeoEye series has an unprecedented locational accuracy of:

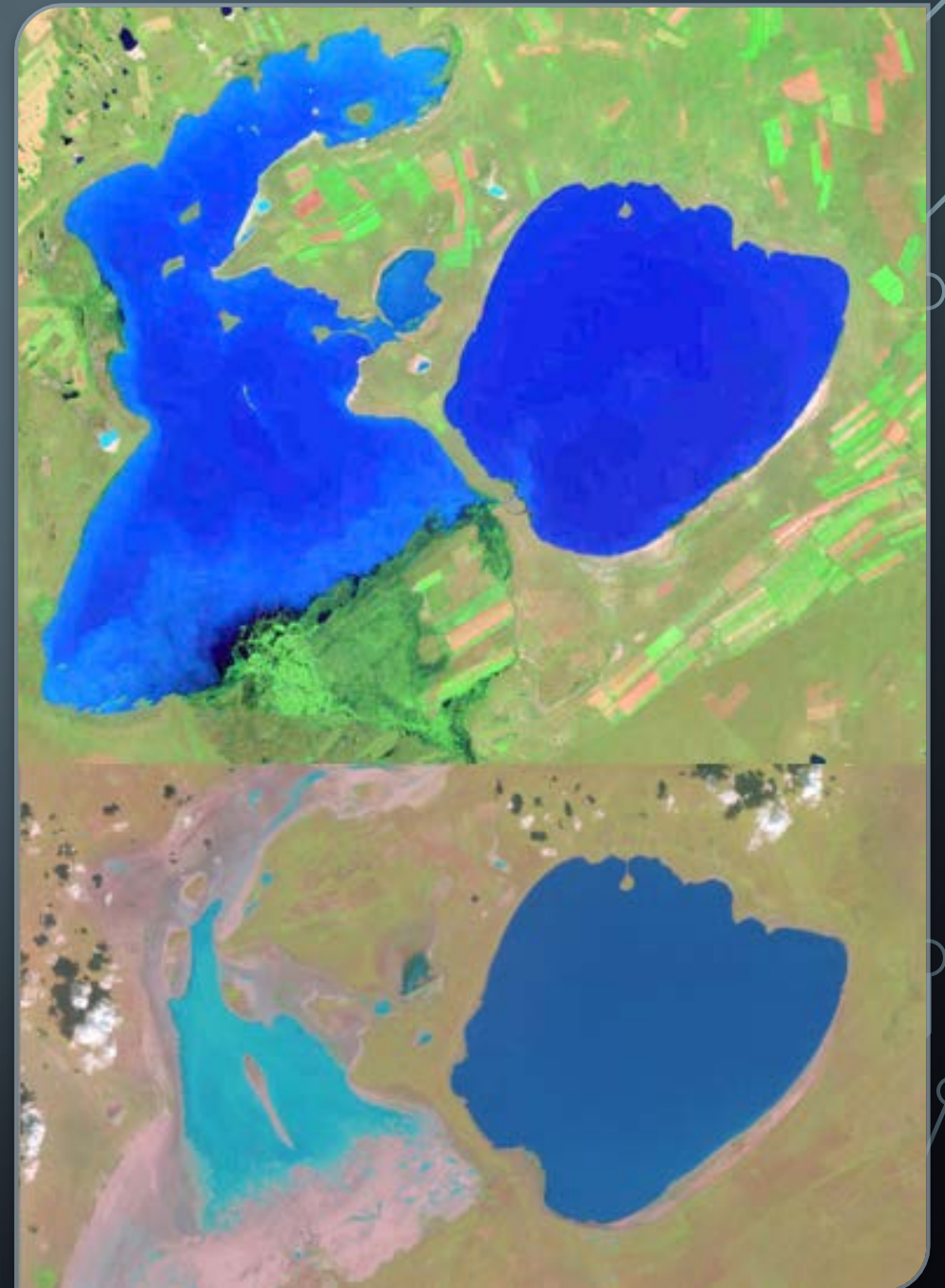
2.5 m

- Considering the pixel size, Landsat and Sentinel are leading, with an accuracy at the level of 1-2 pixels

...THE ONE WITH THE LONGEST HISTORY...

- Detection of environmental change is one of the most important applications of satellite imagery:
 - Deforestation
 - Desertification
 - Water resources
 - Situation of farmlands / crop production
 - Haylands / grasslands sustainability
 - Erosion of soils
- These medium and long term monitoring activities require image time series of EOS with similar sensor characteristics

Tari Nuur, Dornod, August 1998 and August 2011



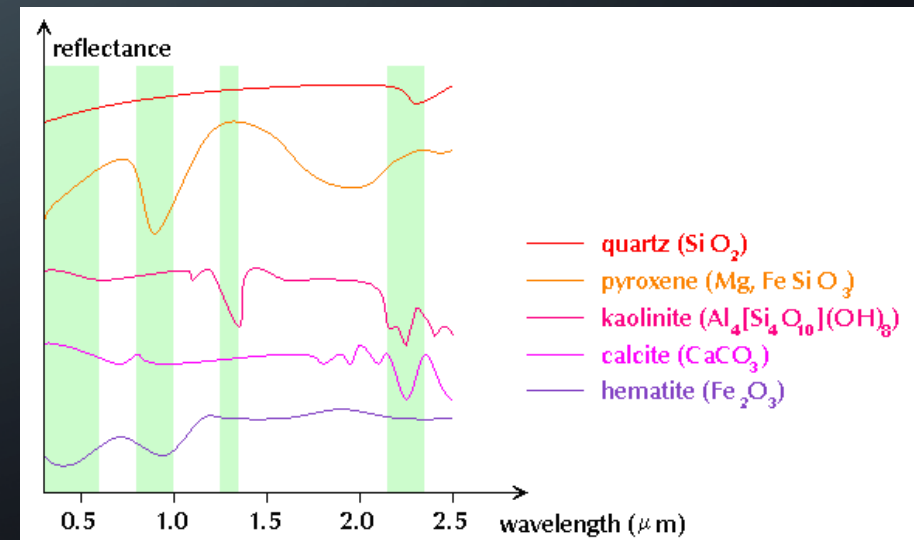


THE LANDSAT PROGRAM

- The Landsat program (USA, NASA/USGS) is the longest-running enterprise for acquisition of satellite imagery of the earth
- It is monitoring the earth since 1972 with improving, but backwards compatible characteristics:
 - Improved resolution: 60 m → 30 m → 15 m (panchromatic)
 - Additional spectral bands, but always containing the “classic” Green / Red / NIR coverage
- Since 2015/2017 further supplemented by Sentinel 2A/2B (EU) at up to 10 m resolution

...THE ONE WITH MOST SPECTRAL BANDS...

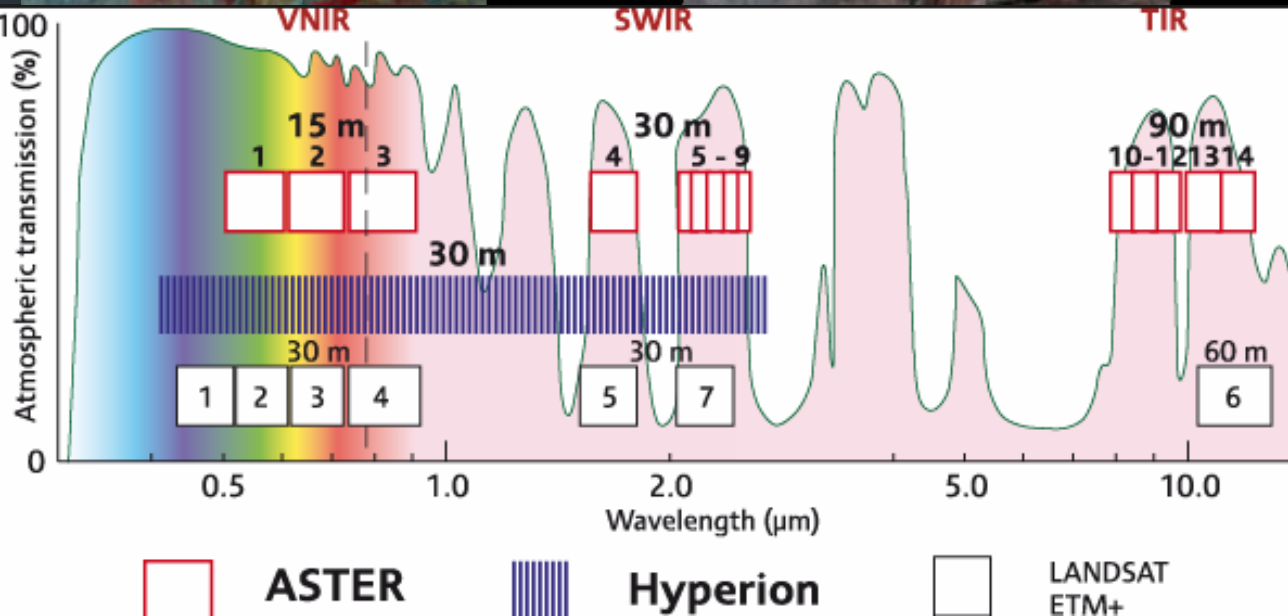
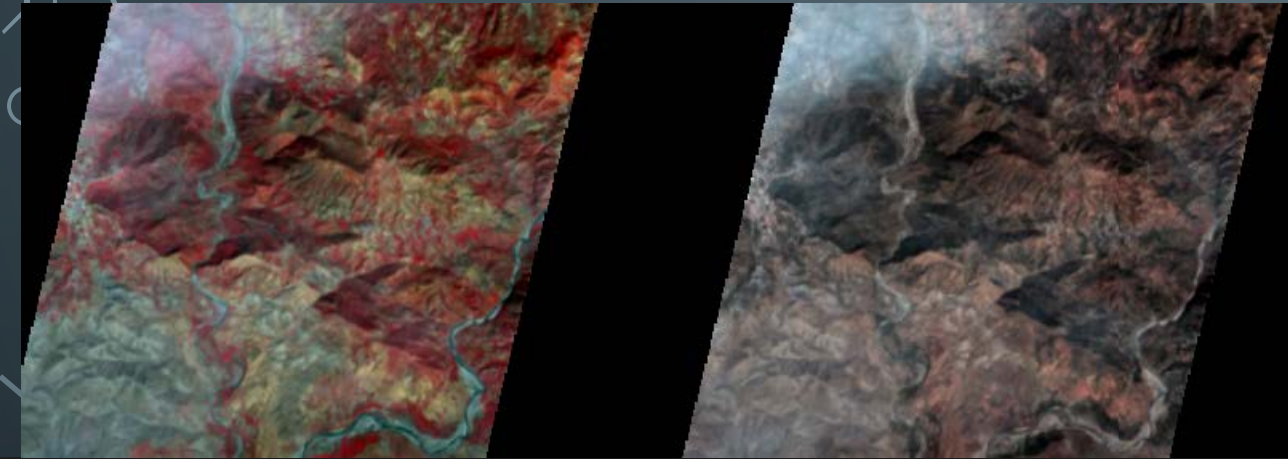
- Many applications of satellite imagery rely on accurately detecting spectral signatures of the earth's surface:
 - Vegetation
 - Crops
 - Soils
 - Geology, mineralogy
- *Hyperspectral* imagery allows to identify more details of spectral signatures:
 - Huge amount of spectral bands
 - Each band must cover only a very slim part of the electromagnetic spectrum to avoid mixing up spectral characteristics





EARTH OBSERVER 1 HYPERION

- EO-1 HYPERION (NASA) is the one and only champion in this field:
 - 220 slim bands
 - 30 m resolution
 - Launched 2000, decommissioned 2017
- Several other hyperspectral mission failed, or are not really hyperspectral
- Processing of the data is still an issue
- Another drawback: rocks are usually made up of a number of mineral types in varying mixtures, and are often covered by further layers of minerals deposited in erosion processes → many signatures are mixed, even more at a pixel coverage of 900 m²



...THE FASTEST ONE...

- Some applications require imagery nearly in real-time:
 - Wild fires
 - Floodings
 - Earthquakes
 - Defence
 - National security
 - Precision agriculture
 - Illegal timber logging
 - Illegal mining, overfills, contamination of waters
- *Temporal resolution* is defined by the amount of time (e.g. days) that passes between imagery collection periods for a given surface location



Tailings Pond

Overflow?

THE PLANET CONSTELLATION

- Planet's constellation of over 200 Dove satellites guarantee that there is at least one image per day for each place e.g. in Mongolia
- Images are taken automatically (no "tasking") and transferred to the clients through Internet within one or two hours

The screenshot shows a web-based GIS application interface. At the top, there is a navigation bar with "Home" and "Гал түймэр өөрчлөлт" (Change fire damage). Below this is a toolbar with options like "Details", "Add", "Edit", "Basemap", "Analysis", "Save", "Share", "Print", "Directions", "Measure", and "Bookmarks". A search bar is also present. The main area displays a satellite image of a mountainous region with several colored polygons overlaid, representing fire damage. A legend on the left lists the following items:

- FireHuvsgul - Fire20180420
- FireHuvsgul - Fire20180419
- FireHuvsgul - Fire20180418
- FireHuvsgul - Fire20180417
- FireHuvsgul - Fire20180416
- FireImagery0424
- Monitoring_SDE_FIRE_DATA
- Footprint

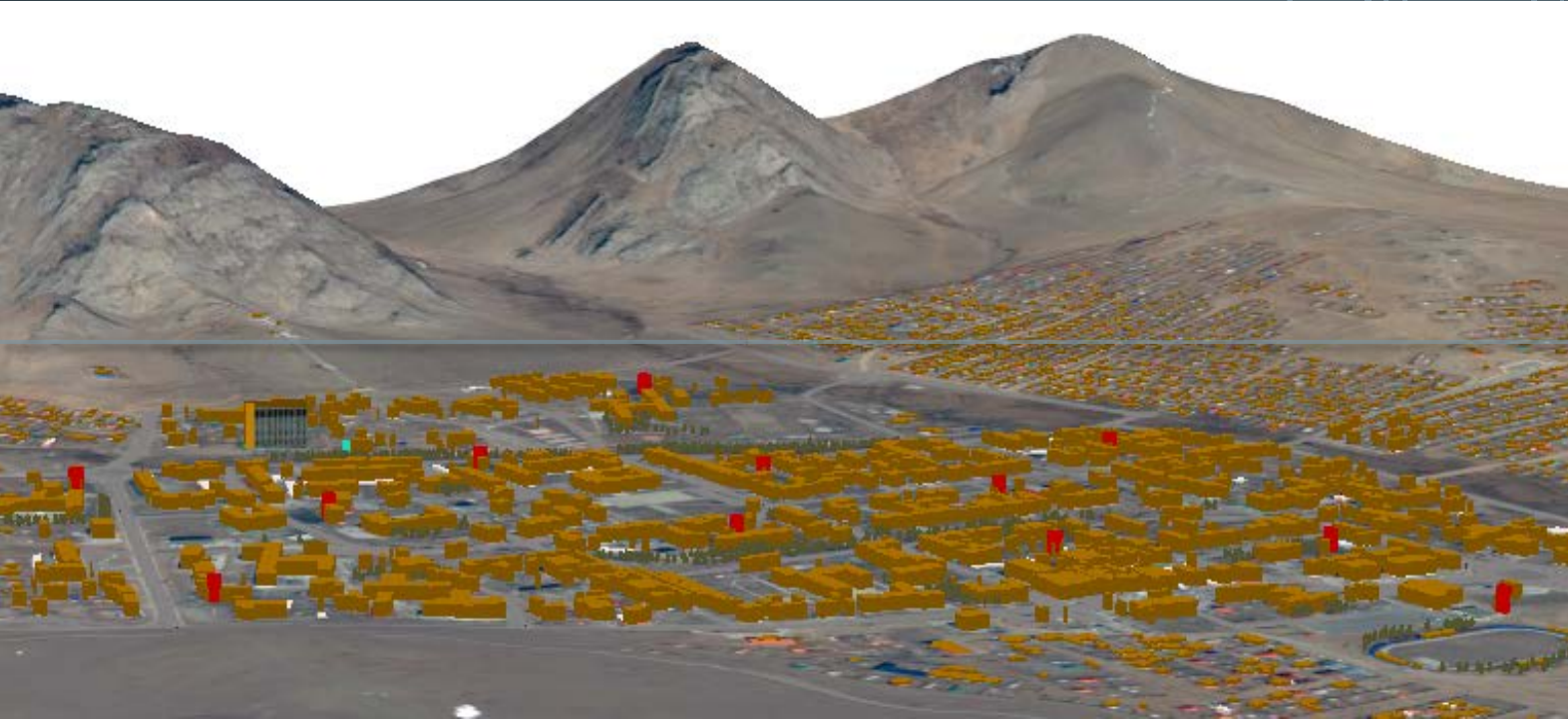
The bottom of the interface shows a timeline for "April 19, 2018, 8:00 AM - April 20, 2018, 8:00 AM". The Esri logo is visible in the bottom right corner.



WHAT ABOUT 3D?

- Some applications require elevations (XYZ) data:
 - Topographic mapping (contour lines)
 - Urban planning (3D city models, slopes)
 - Defence
 - Civil engineering (infrastructure planning)
 - Mining: volumes of pits and dumps
- Stereo images, or radar, are required for 3D; some EOS have stereo capabilities:
 - All DigitalGlobe WorldView and GeoEye systems
 - Pléiades (EADS, French-Italian)
 - SPOT (CNES, France; Azerbaijan)
 - KompSat (KARI, South Korea)
 - ASTER (NASA, USA; JAXA, Japan)
 - ALOS (JAXA, JAPAN)
 - IRS (ISRO, India)
 - Several Chinese systems (ZY3, other non-commercial ones)

TWO 3D EXAMPLES



- Tsetserleg urban planning 3D application based on WorldView 3 2018.04.18
- Open pit mining site based on WorldView 2 of 2012.09.13 and WorldView 3 of 2016.10.14

IMAGERY FOR GEOLOGICAL MAPPING AT MRPAM

- Probably best choices:
 - Landsat 8
 - Sentinel 2A / 2B
- Free
- Suitable for mapping up to ~1:75,000 scale, also supporting 1:50,000 scale
- Good spectral coverage
- Get online from: <https://earthexplorer.usgs.gov/> (register for free):
 - All Landsat and Sentinel
 - Plus selected ASTER, EO-1 HYPERION, some ORBVIEW 3

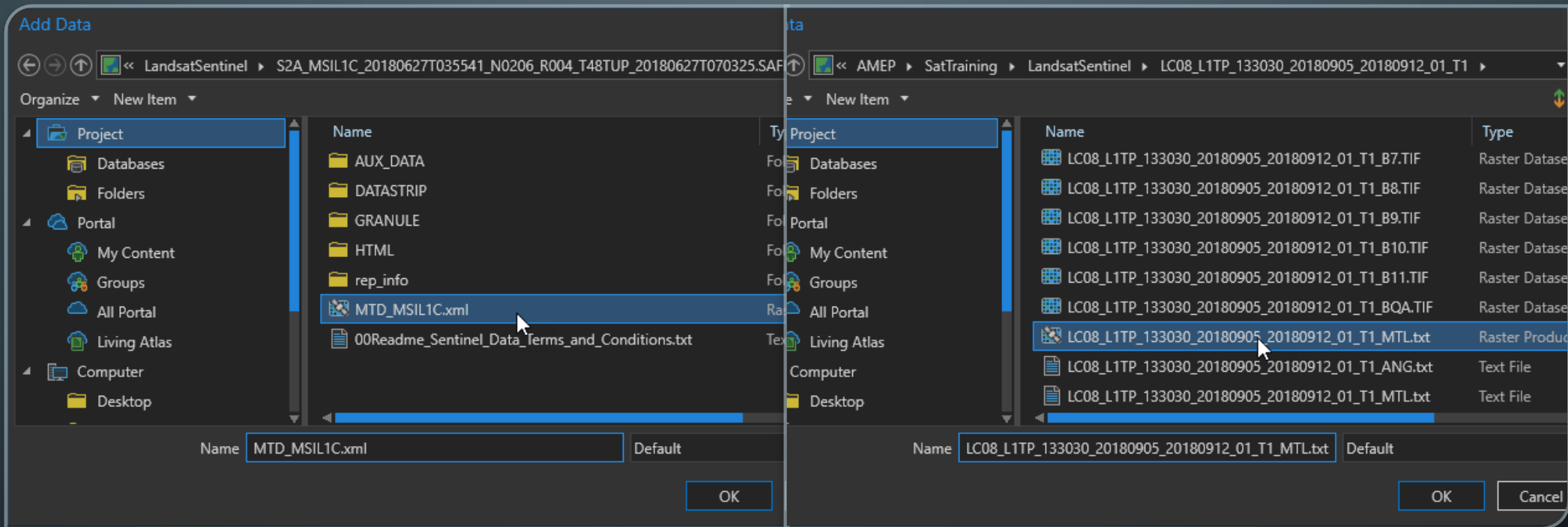
CHARACTERISTICS OF LANDSAT 8 AND SENTINEL 2

L8 Band		CW (μm)	Wavelength (lower-upper)	Bandwidth	Res. (m)	S2 Band		CW (μm)	Wavelength (min-max)	Bandwidth	Res. (m)	
1	C/A	0.443	0.435 - 0.451	0.016	30	C/A	1	C/A	0.443	0.421 - 0.457	0.036	60
2	Blue	0.482	0.452 - 0.512	0.060	30	Blue	2	Blue	0.494	0.439 - 0.535	0.096	10
3	Green	0.561	0.533 - 0.590	0.057	30	Green	3	Green	0.560	0.537 - 0.582	0.045	10
4	Red	0.655	0.636 - 0.673	0.037	30	Red	4	Red	0.665	0.646 - 0.685	0.039	10
							5	VRE	0.704	0.694 - 0.714	0.020	20
							6	VRE	0.740	0.731 - 0.749	0.018	20
							7	VRE	0.781	0.768 - 0.796	0.028	20
							8	NIR	0.834	0.767 - 0.908	0.141	10
5	NIR	0.865	0.851 - 0.879	0.028	30	NIR	8a	NIR	0.864	0.848 - 0.881	0.033	20
							9	WV	0.944	0.931 - 0.958	0.027	60
9	Cirrus	1.373	1.363 - 1.384	0.020	30	Cirrus	10	Cirrus	1.375	1.338 - 1.414	0.076	60
6	SWIR	1.609	1.567 - 1.651	0.085	30	SWIR	11	SWIR	1.612	1.539 - 1.681	0.142	20
7	SWIR	2.201	2.107 - 2.294	0.187	30	SWIR	12	SWIR	2.194	2.072 - 2.312	0.240	20
8	Pan	0.590	0.503 - 0.676	0.172	15							
10	TIRS	10.895	10.60 - 11.19	0.590	100 *							
11	TIRS	12.005	11.50 - 12.51	1.010	100 *							

NIR: Near infrared; SWIR: Shortwave infrared; C/A: Coastal/aerosol; VRE: Vegetation red edge
 WV: Water vapour; Cirrus: high cloud detector; TIRS: Thermal infrared sensor

PRACTICE WITH ARCGIS PRO

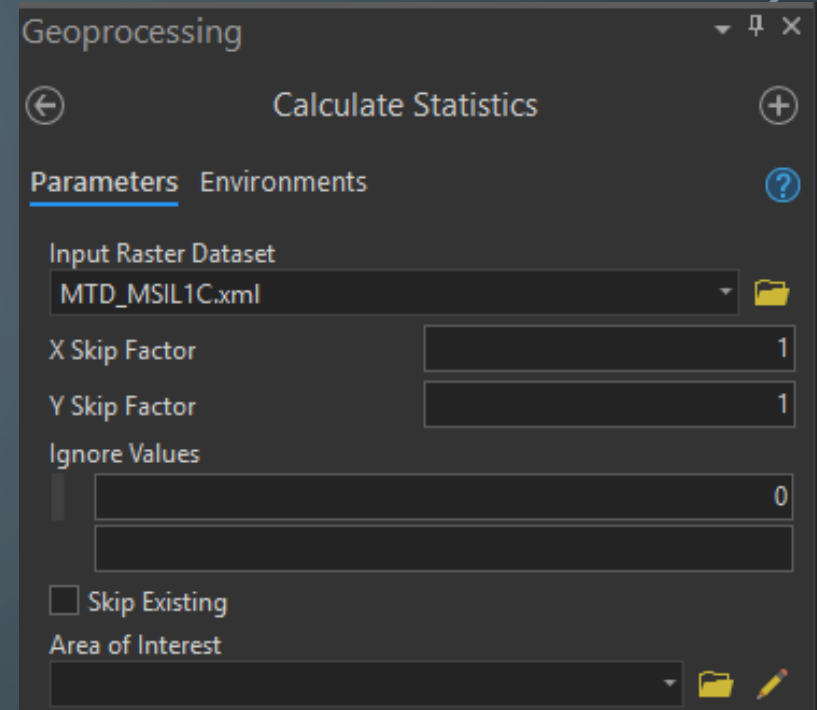
- First steps to do when working with a recently acquired satellite image:
 - Calculate statistics for enhanced display
 - Build pyramid layers for better performance
- Open the image:
 - As raw dataset (quick and easy)
 - As part of a mosaic dataset (providing additional functionality e.g. mosaicking)
- Compare suitability of different band combinations for your purpose and select the best one
- Pansharpen (Landsat, only visible spectrum bands) if using visible spectrum
- Enhance the image display characteristics
- Calculate indices



OPEN IMAGERY WITH ARCGIS PRO DIRECTLY BY OPENING THE
IMAGE PACKAGE DESCRIPTION (XML OR TXT)

CALCULATE STATISTICS

- A satellite image consists of millions of cells, each one having a value between 0 and 65535 (12 bit stretched to 16 bit)
- For optimizing the display quality, the software needs to know about the distribution of these values in each band (is it rather dark, or bright?):
 - Statistics
 - Histograms (distribution of values)
- This is done by calculating statistics
- If you see a dark image → probably no statistics
- “0” = NoData (cells outside the actual image)



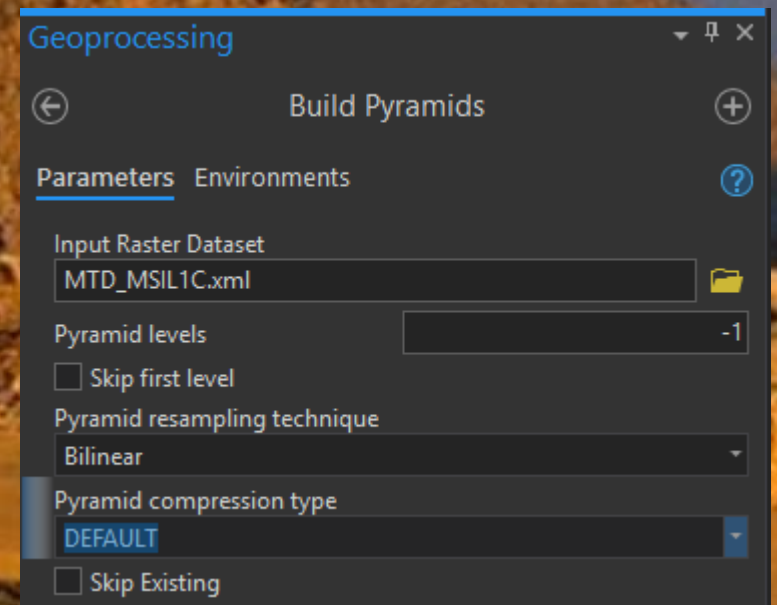
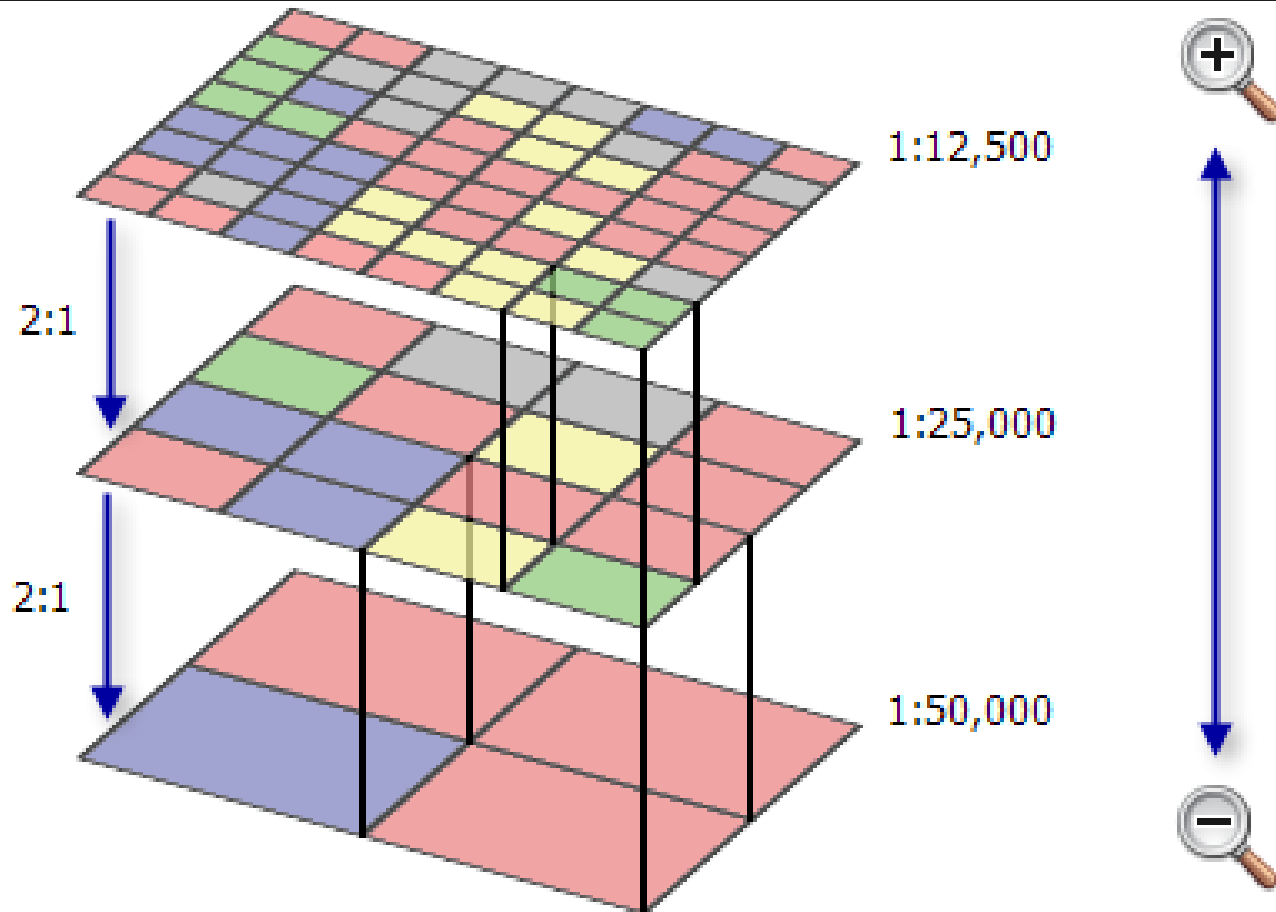
The screenshot shows the 'Layer Properties: Sentinel_Omnogovi' dialog box. The 'Statistics' tab is selected, displaying the following data:

Build Parameters: skipped columns: 1, rows: 1, ignored value(s): 0;

Band Name	Minimum	Maximum	Mean	Std. Deviation
B1	1082	3466	1602,72897848	143,158961761
B2	722	3508	1547,55616485	187,509618841
B3	545	3665	1730,57724245	282,463959392

BUILD PYRAMIDS

- Pyramids (in our case) are reduced resolution versions of an image
- The help to speed up display at different map scales: for the selected map scale, the appropriate pyramid layer is shown, not the full resolution image



PANSHARPEN

Raster Functions

Pansharpen Properties

General Parameters

Multispectral
Multispectral_LC08_L1TP_133030_20180905_20180912_01_ +

Panchromatic
LC08_L1TP_133030_20180905_20180912_01_T1_B8.TIF

Pansharpening Type
Esri

Red-Band Weight
0,166

Green-Band Weight
0,167

Blue-Band Weight
0,167

IR-Band Weight
0,5



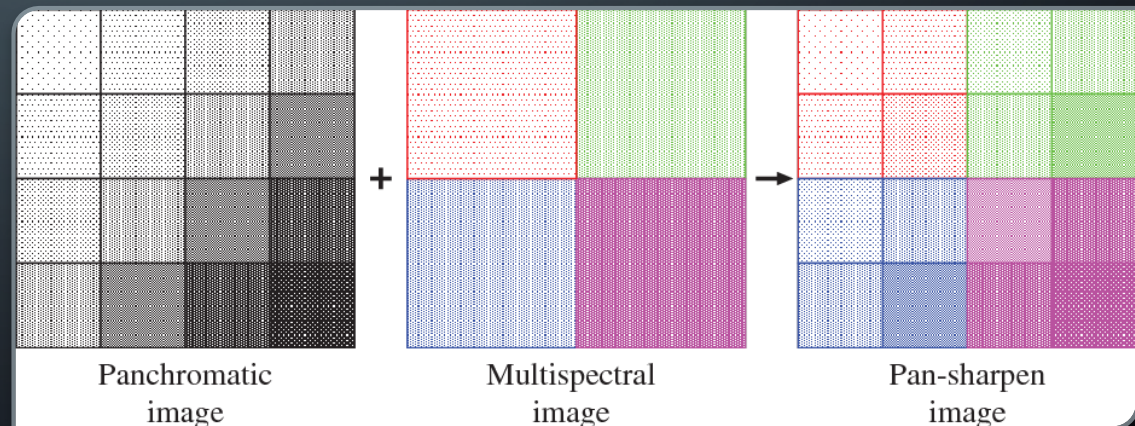
Pansharpening increases the spatial resolution of an image by merging a panchromatic image (high resolution) with a multispectral image (several bands, lower resolution)



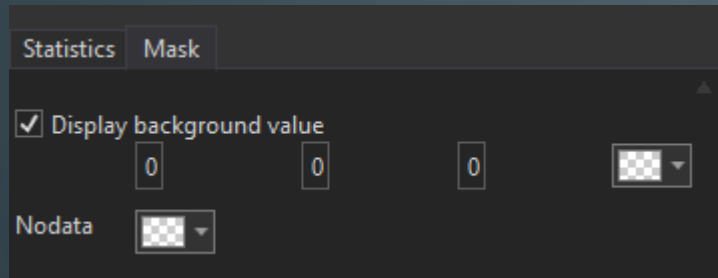
Preconditions: Imagery roughly taken at the same time
Images match: same area, same georeference
Images cover a similar range of the spectrum



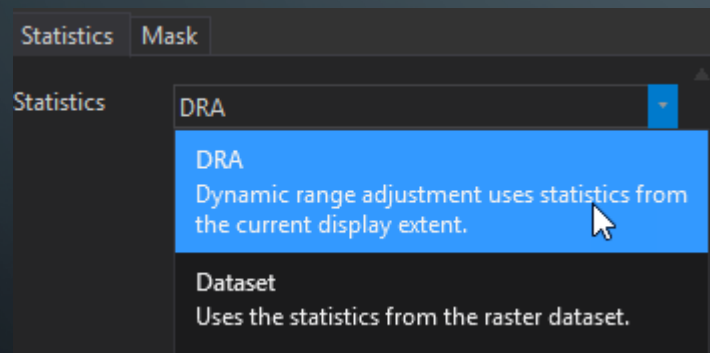
Different techniques are available, try them out!



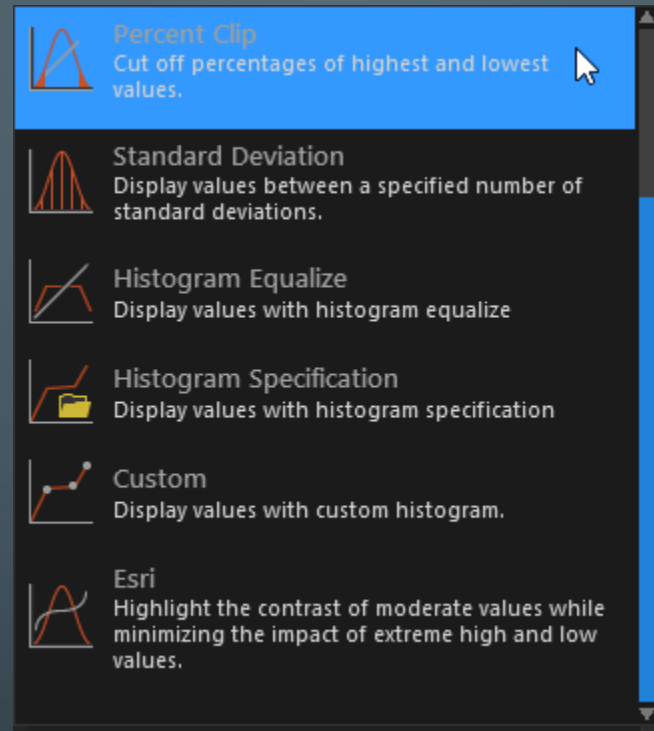
ENHANCE DISPLAY CHARACTERISTICS



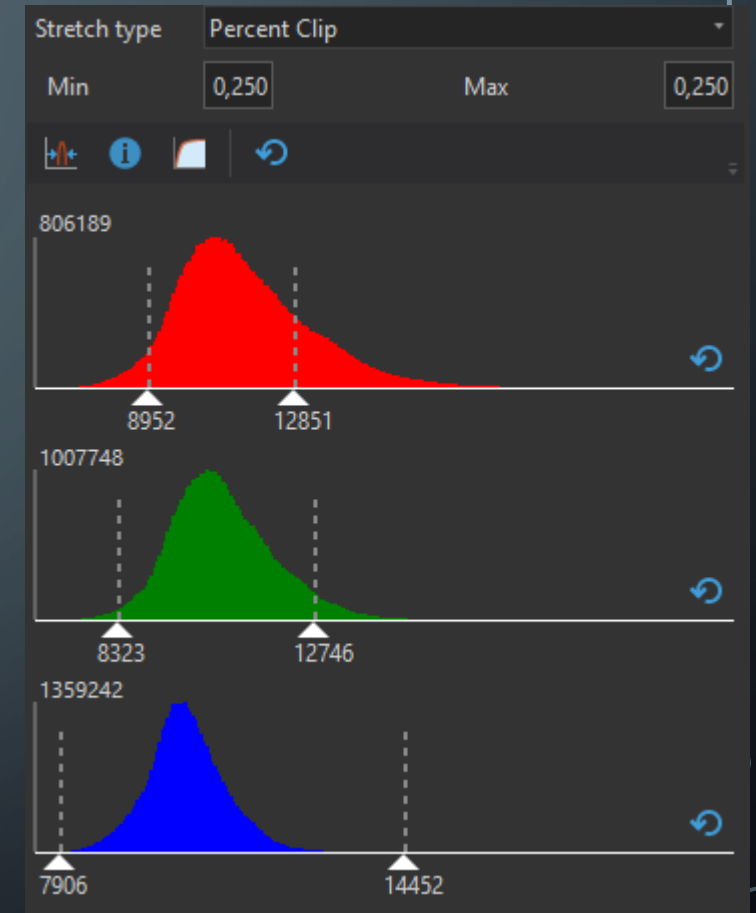
Remove black edges (NoData)



Use Dynamic Range Adjustment if you want to automatically enhance the display when zooming



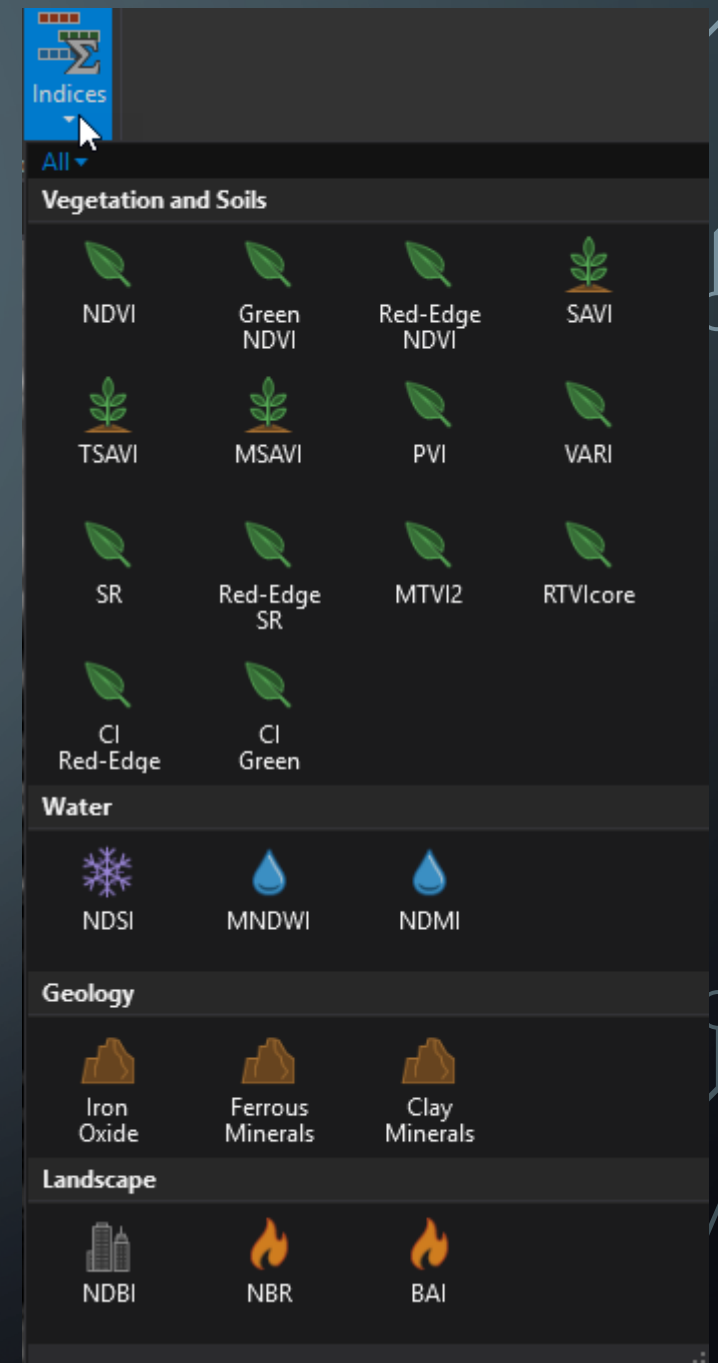
Change stretch type (to increase visibility of objects in certain contrast ranges)



Adjust stretch manually to histogram

CALCULATE INDICES

- Indices apply a mathematical formula to the values of two or more bands to create one new output band
- They focus on a specific topic and bring out certain information inherent in the imagery that is otherwise difficult to see
- Index functionality is accessible from the Imagery pane
- Actual contents depends on the image currently selected in the table of contents



GEOLOGY INDICES

CLAY MINERALS

The clay ratio is a ratio of the SWIR1 and SWIR2 bands. This ratio leverages the fact that hydrous minerals such as the clays, alunite absorb radiation in the 2.0–2.3 micron portion of the spectrum. This index mitigates illumination changes due to terrain since it is a ratio.

FERROUS MINERALS

The ferrous minerals ratio highlights iron-bearing materials. It uses ratio between the SWIR band and the NIR band.

IRON OXIDE

The iron oxide ratio is a ratio of the red and blue wavelengths. The presence of limonitic-bearing phyllosilicates and limonitic iron oxide alteration cause absorption in blue band and reflectance in red band. This causes areas with strong iron alteration to be bright. The nature of the ratio allows this index to mitigate illumination differences caused by terrain shadowing.

Many more indices are described here:

<https://www.indexdatabase.de/>

...and can be implemented with:

